



## Intro

FabuRocks was created and inspired by our daughter FABU to help her with speech delay, learning disabilities, and ADHD at home. Our desire to help FABU led us to use gaming, unboxing videos, and live streaming as the primary therapeutic tool that produced quicker and more significant improvement than she had ever obtained through conventional therapy.

Now that FABU is older, she is no longer embarrassed for us, as a family, to openly discuss the obstacles she faces daily. After seeing her significant improvement over the years, she now understands the importance of being verbal about her disabilities, what we do, and how we do it to empower others like her.

For this reason, we have decided to create a Podcast to share our story, how we got here and where we are headed as we openly discuss our: Experiences, Methods, Techniques, what has worked, what has NOT worked, our frustrations, how we overcome our challenges and our plans.







## Episode 13

### **Unboxing Therapy**

Fabu enjoyed playing Minecraft, Roblox, and other games at that time. We began noticing she was losing attention quicker than we expected. We were hoping she would continue as engaged and motivated to play as she was with Pokémon Go previously. So, we decided at this point to switch up the content again. We put gaming on pause and returned to something she was familiar with and had done before... unboxings. However, this time she was unboxing gaming equipment. We planned to challenge her and take her out of her comfort zone, so she would have the freedom to continue to express herself as she did during gaming and IRL.

We took advantage of having bought a new Xbox, the Oculus Rift, and a new tablet for her to unbox. A new tool used with these videos, which was unique, was to research the item being unboxed and talk about it in her own words. This is something which she currently does until today with each unboxing video. This strategy worked, and the results obtained were exceptional.

Fabu lost interest in these videos very quickly! Unboxing equipment was not as exciting as gaming for her. Now that we had a new Xbox, the oculus rift, and a new tablet, she was more interested in playing games than before. Let's not forget she is a young child and with ADHD! Totally understand how she would prefer going down that road. So, we embraced it.





# **Previous Episodes**

#### Episode 0

About Us 03/22/2021

#### **Episode 1**

How We Started 03/22/2021

#### Episode 2

First Therapy Session 03/29/2021

#### Episode 3

The AHA Moment 04/05/2021

#### **Episode 4**

Hitting Reality 04/12/2021

#### Episode 5

Equipping Ourselves 04/19/2021

#### Episode 6

Getting the Right Software 04/26/2021

### Episode 7

Therapy for the Therapist 05/03/2021

#### **Episode 8**

OMG! People are watching us 05/10/2021

#### Episode 9

IRL Therapy 05/17/2021

#### **Episode 10**

Pokémon Go Fever Hit 05/24/2021





Episode 11

Pokémon Go Burnout 05/31/2021

Episode 12

Gaming therapy begins 06/07/2021

# **Upcoming Episodes**

Episode 14

Gaming on Multiple Platforms 06/21/2021

Episode 15

Live Streaming for the First Time 06/28/2021





# **SEASON 2**

Coming soon

