



1 F A M I L Y S T R E A M

SEASON 1

Intro

FabuRocks was created and inspired by our daughter FABU to help her with speech delay, learning disabilities, and ADHD at home. Our desire to help FABU led us to use gaming, unboxing videos, and live streaming as the primary therapeutic tool that produced quicker and more significant improvement than she had ever obtained through conventional therapy.

Now that FABU is older, she is no longer embarrassed for us, as a family, to openly discuss the obstacles she faces daily. After seeing her significant improvement over the years, she now understands the importance of being verbal about her disabilities, what we do, and how we do it to empower others like her.

For this reason, we have decided to create a Podcast to share our story, how we got here and where we are headed as we openly discuss our: Experiences, Methods, Techniques, what has worked, what has NOT worked, our frustrations, how we overcome our challenges and our plans.



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Episode 12

Gaming therapy begins

We now transitioned to gaming therapy after the Pokémon Go burnout.

At this point, Fabu was reading under grade level. Reading was something that we wanted to include in the new therapeutic content.

We were on the hunt for a game that she liked to play, which would have all of the factors we were looking for. We started with Plants vs. Zombies, which Fabu played on her tablet. This was a game she liked and played often.

Quickly we moved onto Roblox because it had different mini-games that held her interest. We were looking for one that had more reading involved but did not find one on Roblox.

The good thing about Roblox was that it had a big community, and this was when Fabu started playing online with others. She was not in direct communication with anyone, but she liked playing with others even though she was not talking directly to them. This captured her attention.

So, we took a pause and embraced Roblox for some time. The therapeutic tool used in Roblox was for her to describe what she was doing and what she was thinking to do next. This brought positive results.

On the weekends, we would continue to do IRL videos concentrating on developing her social skills.

We continued looking for ways to incorporate reading into her gameplay.

We then stumbled upon Minecraft – story mode and hit the jackpot. This game challenged her to read and then explain what was going on in her own words.

We put on the subtitles of the game, which is how she could read what was being said. This is a habit Fabu has until today.



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Previous Episodes

Episode 0

About Us

03/22/2021

Episode 1

How We Started

03/22/2021

Episode 2

First Therapy Session

03/29/2021

Episode 3

The AHA Moment

04/05/2021

Episode 4

Hitting Reality

04/12/2021

Episode 5

Equipping Ourselves

04/19/2021

Episode 6

Getting the Right Software

04/26/2021

Episode 7

Therapy for the Therapist

05/03/2021

Episode 8

OMG! People are watching us

05/10/2021

Episode 9

IRL Therapy

05/17/2021

Episode 10

Pokémon Go Fever Hit

05/24/2021



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Episode 11

Pokémon Go Burnout

05/31/2021

Upcoming Episodes

Episode 13

Unboxing Therapy

06/14/2021

Episode 14

Gaming on Multiple Platforms

06/21/2021

Episode 15

Live Streaming for the First Time

06/28/2021



SEASON 1



SEASON 2

Coming soon

